

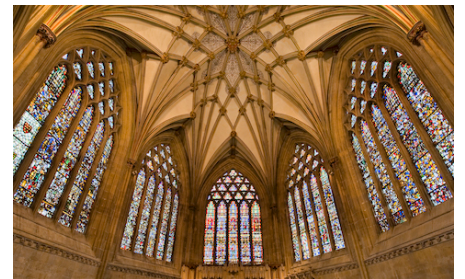
BISHOPS PALACE & GARDENS - THURSDAY 13TH AUGUST 2020



£55.00 per person

The Bishop's Palace & Gardens in Wells has been home to the Bishops of Bath and Wells for over 800 years and this stunning medieval palace is open for all to enjoy. Surrounded by a breath-taking moat (with resident swans) you can cross a flagstone drawbridge, walk under the portcullis and discover the medieval splendours of the Palace buildings, from the vaulted Undercroft to the elegant Long Gallery.

Trip ID: DV785





TRIP ITINERARY

From the Blackmore Vale area we take you directly to The Bishop's Palace and Gardens in Wells.

The Bishop's Palace has been the home to the Bishops of Bath and Wells for over 800 years and this stunning medieval palace, along with its 14 acres of gardens, is open for you to enjoy. Surrounded by a breath-taking moat, you can cross a flagstone drawbridge, walk under the portcullis and experience a true hidden gem in the heart of the City of Wells. The Bishop's Palace dates from the early-thirteenth century when Bishop Jocelin Trotman received a crown licence to build a residence and deer park on the land to the south of the Cathedral of St Andrew. Visit the unusually grand, episcopal chapel, built between 1275 and 1292 for Bishop Burnell, Chancellor of the Exchequer under Edward 1, has been used for centuries by the Bishops of Bath and Wells. The architecture is a great example of the Early English Decorated Style.

Also visit the springs or flowing wells on which the name of the City Wells is based are found within the grounds of the Bishop's Palace. It is believed that these wells have had sacred significance for 1000s of years, particularly the holy well of St Andrew. After you have finished your visit we will give you time in Wells to enjoy the city.

Included:

- Entry to Bishops Palace and gardens
 - Packed lunch
- Complimentary drinks on the coach when feasible
 - Return travel

Depart Stalbridge: 08:00

Return Stalbridge: 20:00 approx

All itineraries are approximate and subject to change